

GRADE 3 TERM 1 COMPUTER QUESTION BANK

Q1. Write full question with correct answer.

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1) A complete computer system have?

1. DATA 2. HARDWARE 3. SOFTWARE 4. **ALL OF THESE**

2) Classification of computer software are?

1. SYSTEM SOFTWARE 2. APPLICATION SOFTWARE
3. **ALL OF THESE** 4. NONE OF THESE

3) The new generation of storage devices used in computers is called?

1. HDD 2. CPU 3. RAM 4. **SSD**

4) Components of computer hardware are?

1. CPU 2. MONITOR 3. KEYBOARD 4. **ALL OF THESE**

5) The electronic equipment that executes instructions in a computer programme is known?

1. **CPU** 2. MOUSE 3. RAM 4. NONE OF THESE

6) The security technique that regulates who or what can view or use resources in a computing environment is known as?

1. ANTI VIRUS 2. **SECURING ACCESS** 3. VIRUS 4. NONE OF THESE

7) In how many ways we lock our screen manually on a windows computer

1. 2 2. 4 3. 1 4. **3**

8) How we can protect our computer data that no one can use our computer?

1. ANTI VIRUS 2. POWER OFF 3. **BY CREATING PASSWORD** 4. NONE OF THESE

9) Steps to “turn off” the computer?

1. **START BUTTON>POWER BUTTON>SHUT DOWN**
2. SHUT DOWN>POWER BUTTON>START BUTTON
3. POWER BUTTON>START BUTTON>SHUT DOWN
4. NONE OF THESE

10) A mode in which a computer is turned off but saves its state to resume when it is turned on again?

1. RESTART 2. POWER OFF 3. **HIBERNATE/SLEEP** 4. SHUT DOWN

11) A word processing software is known as?

1. MS EXCEL 2. **MS WORD** 3. MS POWER POINT 4. NONE OF THESE

12) To design text what we cannot use?

1. FONT SIZE 2. FONT STYLE 3. **INSERT** 4. FONT COLOR

13) Which command we use to write letters in thick like XYZ?

1. FONT COLOR 2. ITALIC 3. FONT SIZE 4. **BOLD**

14) Which alignment we use to write the paragraph from left?

1. **LEFT ALIGN** 2. RIGHT ALIGN 3. CENTRE ALIGN 4. NONE OF THESE

15) A mistake can be reversed by using ____?

1. REDO 2. BACK 3. **UNDO** 4. ERASE

16) ____ is a visual programming platform that let us create our own interactive stories, animations, games, music and art.?

1. PHOTOSHOP 2. **SCRATCH** 3. MS POWER POINT 4. MS PAINT

17) Which is not a programming language?

1. C 2. C++ 3. **ENGLISH** 4. ALL OF THESE

18) Which is not a part of scratch interface?

1. BLOCKS 2. BLOCK PALETTE 3. SCRIPT AREA 4. **DESIGN**

19) Which is not a block from block palette?

1. **COLOR** 2. MOTION 3. EVENTS 4. SOUND

20) The block description area contains ____ categories of blocks?

1. THREE 2. FOUR 3. **NINE** 4. FIVE

21) ____ is a platform where we drag and drop instructions and make characters, scenes, animations, games, etc.?

1. GOOGLE 2. **CODE.ORG** 3. MS POWER POINT 4. NONE OF THESE

22) ____ is a block-based programming environment where you can make simple animations and games with objects and characters.

1. CODE.ORG 2. PYTHON 3. **SPRITE LAB** 4. NONE OF THESE

23) The ____ is the main area where the sprite moves and perform actions as per the given instructions?

1. SPRITE 2. SCRIPT AREA 3. **STAGE** 4. NONE OF THESE

24) ____ is the area where we write the code by dragging and dropping the blocks to it?

1. **WORKSPACE** 2. DESKTOP 3. BACKGROUND 4. NONE OF THESE

25) A _____ is a small graphical character that you can control by giving instructions?

1. STAGE 2. WORKSPACE 3. **SPRITE** 4. NONE OF THESE

26) Which block allows a sprite to behave in various ways?

1. EVENTS 2. **BEHAVIOR** 3. STAGE 4. NONE OF THESE

27) An ____ is an action or occurrence recognized by software?

1. BEHAVIOR 2. **EVENT** 3. ALL OF THESE 4. NONE OF THESE

28) The color of event block is ____?

1. BLUE 2. RED 3. YELLOW 4. **GREEN**

29) The color of behavior block is ____ ?

1. BLUE 2. GREEN 3. RED 4. YELLOW

30) ____ is a block based programming environment where you can make simple animations and games

1. Scratch 2. Code.org 3. **Both Above** 4. NONE OF THESE