

## useEffect

**Question 1:** Create a React app with a component called `DocumentTitle`, which takes a `title` prop. The component should update the document title with the provided title using the `useEffect` hook.

For example, a functional component called `DocumentTitle`. It takes a `title` prop and uses the `useEffect` hook to update the document title. The effect is triggered whenever the `title` prop changes. When the component is mounted, it sets the document title to the provided title. If the

`title` prop changes during the component's lifecycle, the effect will update the document title accordingly.

**Question 2:** Create a React app with a component called `Timer`, which displays a timer that increments every second. Use the `useEffect` hook to implement the timer functionality.

For example, a functional component called `Timer`. It uses the `useEffect` hook with an empty dependency array `[]`. This means the effect will only run once when the component is mounted. Inside the effect, we set up a timer using `setInterval` to increment the `seconds` state every second. The effect also returns a cleanup function using `return`, which clears the interval when the component is unmounted, preventing memory leaks.

**Question 3:** Create a React app with a component called `WindowWidth`, which displays the current window width. Use the `useEffect` hook to update the width when the window is resized.

For example, a functional component called `WindowWidth`. It uses the `useEffect` hook with an empty dependency array `[]`, so the effect runs only once when the component is mounted. Inside the effect, we add an event listener for the `'resize'` event to the window object. When the window is resized, the `handleResize` function updates the `windowWidth` state with the new window width. The effect also returns a cleanup function using `return`, which removes the event listener when the component is unmounted to prevent unnecessary event handling.

